

Agamemnon A Fastpaced Strategy Game For Two Players Osprey Games

Challenging the United States Symmetrically and Asymmetrically
CountryGreek Tragedies 1Alexander the Great in His WorldGreek TragediesOlymposThe Play of ManOpening DialogueThe Bow and the LyreThe 33 Strategies Of WarLucrezia BorgiaThis Side of ParadiseEqual Justice Under LawProcedural Storytelling in Game DesignThe Written WorldTeam of TeamsMoonwalking with EinsteinWomen of the ClassicsSoldier of the LegionNICU Primer for PharmacistsHumid, All Too HumidA Young Macedonian in the Army of Alexander the GreatWoman's Inhumanity to WomanThe Boys' Book of Famous RulersTroySailing the Wine-Dark SeaNo Exit and Three Other PlaysCounter-StatementSwords of Good MenAgamemnonThe Virtues of WarIn Death GroundThe War Nerd IliadThe War NerdTroyA Memory of WindHenchmen of AresLafayette! (Nathan Hale's Hazardous Tales #8)Odin's RavensThe Story of Troy

Challenging the United States Symmetrically and Asymmetrically

Greek Tragedies, Volume I contains Aeschylus's "Agamemnon," translated by Richmond Lattimore; Aeschylus's "Prometheus Bound," translated by David Grene; Sophocles's "Oedipus the King," translated by David Grene; Sophocles's "Antigone," translated by Elizabeth Wyckoff; and Euripides's "Hippolytus," translated by David Grene. Sixty years ago, the University of Chicago Press undertook a momentous project: a new translation of the Greek tragedies that would be the ultimate resource for teachers, students, and readers. They succeeded. Under the expert management of eminent classicists David Grene and Richmond Lattimore, those translations combined accuracy, poetic immediacy, and clarity of presentation to render the surviving masterpieces of Aeschylus, Sophocles, and Euripides in an English so lively and compelling that they remain the standard translations. Today, Chicago is taking pains to ensure that our Greek tragedies remain the leading English-language versions throughout the twenty-first century. In this highly anticipated third edition, Mark Griffith and Glenn W. Most have carefully updated the translations to bring them even closer to the ancient Greek while retaining the vibrancy for which our English versions are famous. This edition also includes brand-new translations of Euripides' Medea, The Children of Heracles, Andromache, and Iphigenia among the Taurians, fragments of lost plays by Aeschylus, and the surviving portion of Sophocles's satyr-drama The Trackers. New introductions for each play offer essential information about its first production, plot, and reception in antiquity and beyond. In addition, each volume includes an introduction to the life and work of its tragedian, as well as notes addressing textual uncertainties and a glossary of names and places mentioned in the plays. In addition to the new content, the volumes have been reorganized both within and between volumes to reflect the most up-to-date scholarship on the order in which the plays were originally written. The result is a set of handsome paperbacks destined to introduce new generations of readers to these foundational works of Western drama, art, and life.

Country

Greek Tragedies 1

Alexander the Great is one of the most celebrated figures of antiquity. In this book, Carol G. Thomas places this powerful figure within the context of his time, place, culture, and ancestry in order to discover what influences shaped his life and career. The book begins with an exploration of the Macedonia that conditioned the lives of its inhabitants. It also traces such influences on Alexander's life as his royal Argead ancestry, his father, Philip II, and his mother, Olympias. The author examines Alexander's engagement with Greek culture, especially his relationship with Aristotle, and contemplates how other societal factors - especially the highly militarized Macedonian kingdom and the nature of Macedonia's relationship with neighboring states - contributed to his achievement. What was the significance of these influences on the man who succeeded in conquering most of the known world from the Adriatic Sea to the Indus River? The author focuses on this question in exploring ancient landscapes and resurrecting key figures from antiquity in order to penetrate the motivation, goals, and inner being of Alexander the Great.

Alexander the Great in His World

When Paris, prince of Troy, ran off with Helen, wife of the king of Sparta, it launched the greatest war of the mythic age of Greece. Heroes and gods assembled on both sides, as the combined armies of Greece launched a siege that would last for ten years. During that time, famous heroes, such as Achilles, Ajax, and Hector, would find glory on the battlefield, before being cut down. Others, such as Agamemnon, Odysseus, and Aeneas, would survive the war, only to face even greater challenges afterwards. Thanks to the Iliad of Homer, and numerous other ancient sources, the story of the siege of Troy has survived over 3,000 years. In this new book in the Myths and Legends series, Professor Si Sheppard draws together all of these ancient writings to tell the complete story of the Trojan war, from the flight of the "face that launched a thousand ships" to the great wooden horse that brought the city to bloody ruin.

Greek Tragedies

In three paperback volumes, the Grene and Lattimore editions offer a selection of the most important and characteristic plays of Aeschylus, Sophocles, and Euripides from the nine-volume anthology of The Complete Greek Tragedies. Over the years these authoritative, critically acclaimed editions have been the preferred choice of more than three million readers for personal libraries and individual study as well as for classroom use.

Olympos

The Play of Man

The blockbuster phenomenon that charts an amazing journey of the mind while revolutionizing our concept of memory. An instant bestseller that is poised to become a classic, *Moonwalking with Einstein* recounts Joshua Foer's yearlong quest to improve his memory under the tutelage of top "mental athletes." He draws on cutting-edge research, a surprising cultural history of remembering, and venerable tricks of the mentalist's trade to transform our understanding of human memory. From the United States Memory Championship to deep within the author's own mind, this is an electrifying work of journalism that reminds us that, in every way that matters, we are the sum of our memories. From the Trade Paperback edition.

Opening Dialogue

Opening Dialogue examines the effects of classroom discourse on learning in 8th- and 9th-grade literature classes, with broad implications for all grade levels and subjects. Dozens of schools and thousands of students participated in this study, the largest in the field. Contents: Dialogic Instruction: When Recitation Becomes Conversation * The Big Picture: Language and Learning in Hundreds of English Lessons * A Closer Look at Authentic Interaction: Profiles of Student, Teacher Talk in Two Classrooms * What's a Teacher to Do?

The Bow and the Lyre

In *Humid, All Too Humid*, social commentator Dominic Pettman curates the overheated thoughts of his own feverish mind, in response to a world struggling with unprecedented levels of cultural climate change. The book takes the form of aphorism, witticism, maxim, axiom, dictum, quip, jape, adage, proverb, pun, precept, reflection, suggestion, observation, paraphrase, bon mot, vagary, specificky, put-on, put-off, mummery, miscellany, aside, in-front, behind, knock-knock joke, one-liner, tweet, re-tweet, truism, and not-so-truism. Known for his scholarly work on love, sex, and the (post)human condition, Pettman now assembles this collection of humoristic micro-meditations on everything from the meaning of life to the "yoghurt of human unkindness." *Humid, All Too Humid* reads as if Oscar Wilde had first written *Minima Moralia*, after binge-watching too many episodes of *The Simpsons*. "Dominic Pettman is the Steven Wright of cultural theory." -Eugene Thacker

The 33 Strategies Of War

A valuable feature of the second edition (1953) of *Counter-Statement* was the *Curriculum Criticum* in which the author placed the book in terms of his later work. For this new paperback edition, Mr. Burke continues his "curve of development" in an Addendum which surveys the course of his thought in subsequent books (up to the publication of his *Collected Poems, 1915 - 1967*) and work-in-progress.

Lucrezia Borgia

The third in Robert Greene's bestselling series is now available in a pocket sized concise edition. Following *48 Laws of Power* and *The Art of Seduction*, here is a brilliant distillation of the strategies of war to help you wage triumphant battles

everyday. Spanning world civilisations, and synthesising dozens of political, philosophical, and religious texts, *The Concise 33 Strategies of War* is a guide to the subtle social game of everyday life. Based on profound and timeless lessons, it is abundantly illustrated with examples of the genius and folly of everyone from Napoleon to Margaret Thatcher and Hannibal to Ulysses S. Grant, as well as diplomats, captains of industry and Samurai swordsmen.

This Side of Paradise

Five thousand years after Sun Tzu writes *The Art of War*, his advice is followed during the Fourth Interstellar War between the terrible Bugs and the humans, who are aided by their catlike Orion allies. Reissue.

Equal Justice Under Law

Published to ravishing acclaim in the UK, a fierce and suspenseful reimagining of Homer's *Iliad* set in mid-1990s Northern Ireland—a heart pounding tale of honor and revenge that “explodes with verbal invention, rapid juxtaposition, brutality and fun” (*Times Literary Supplement*). Northern Ireland, 1996. After twenty-five years of vicious conflict, the IRA and the British have agreed to an uneasy ceasefire as a first step towards lasting peace. But, faced with the prospect that decades of savage violence and loss have led only to smiles and handshakes, those on the ground in the border country question whether it really is time to pull back—or quite the opposite. When an IRA man's wife turns informer, he and his brother gather their comrades for an assault on the local army base. But old grudges boil over, and the squad's feared sniper, Achill, refuses to risk his life to defend another man's pride. As the gang plots without him, the British SAS are sent to crush the rogue terror cell before it can wreck the fragile truce and drag the region back to the darkest days of the Troubles. Meanwhile, Achill's young protégé grabs his chance to join the fray in his place... Inspired by the oldest war story of them all, Michael Hughes's virtuoso novel explores the brutal glory of armed conflict, the cost of Ireland's most uncivil war, and the bitter tragedy of those on both sides who offer their lives to defend the dream of country.

Procedural Storytelling in Game Design

The Written World

The stories about the Lucrezia Borgia's life - ruthless manipulator, possessor of a poison ring, sexual predator - often overshadow the more nuanced and fascinating story of her life. She was born on April 18, 1480, the illegitimate daughter of future Pope Alexander VI, then Cardinal Rodrigo Borgia and his long-time mistress Vannozza dei Cattanei. She inherited her mother's stunning looks - she was known for her slender figure, gray-blue eyes, and blonde hair. When her father became pope, he sought to consolidate his power and arranged a marriage between fourteen-year-old Lucrezia and the first of her three husbands, twenty-eight-year-old Giovanni Sforza. Shortly after the marriage, Alexander, concluded he no longer needed an alliance with the Sforza family. He ordered Giovanni's assassination, but

when the young bridegroom escaped, ended Lucrezia's marriage by ordering an annulment. Following the lengthy annulment process - during which Lucrezia was accused of having an affair and a child with Alexander's chamberlain Pedro Calderon, whose body was later found floating in Rome's Tiber River, "where he fell against his will" - Lucrezia was married to Alfonso of Aragon in 1498. Alexander appointed a pregnant Lucrezia governor of the Umbrian town of Spoleto in 1499. Alfonso, wary of shifting political alliances, fled Rome for a brief time, but returned in 1500, where he was murdered. Alfonso left Lucrezia with a son, Rodrigo. After Alfonso's conveniently timed murder, Alexander arranged a third marriage for Lucrezia, to Alfonso I d'Este, a powerful duke. The two had several children, and Lucrezia came into her own as a Renaissance woman, overcoming her scandalous reputation - despite several affairs - and maintaining her position and power as the Borgia family's influence and fortunes fell following Alexander's death. Lucrezia Borgia was a woman of and ahead of her time. Here is her little-told story.

Team of Teams

What if you could combine the agility, adaptability, and cohesion of a small team with the power and resources of a giant organization? THE OLD RULES NO LONGER APPLY . . . When General Stanley McChrystal took command of the Joint Special Operations Task Force in 2004, he quickly realized that conventional military tactics were failing. Al Qaeda in Iraq was a decentralized network that could move quickly, strike ruthlessly, then seemingly vanish into the local population. The allied forces had a huge advantage in numbers, equipment, and training—but none of that seemed to matter. TEACHING A LEVIATHAN TO IMPROVISE It's no secret that in any field, small teams have many advantages—they can respond quickly, communicate freely, and make decisions without layers of bureaucracy. But organizations taking on really big challenges can't fit in a garage. They need management practices that can scale to thousands of people. General McChrystal led a hierarchical, highly disciplined machine of thousands of men and women. But to defeat Al Qaeda in Iraq, his Task Force would have to acquire the enemy's speed and flexibility. Was there a way to combine the power of the world's mightiest military with the agility of the world's most fearsome terrorist network? If so, could the same principles apply in civilian organizations? A NEW APPROACH FOR A NEW WORLD McChrystal and his colleagues discarded a century of conventional wisdom and remade the Task Force, in the midst of a grueling war, into something new: a network that combined extremely transparent communication with decentralized decision-making authority. The walls between silos were torn down. Leaders looked at the best practices of the smallest units and found ways to extend them to thousands of people on three continents, using technology to establish a oneness that would have been impossible even a decade earlier. The Task Force became a "team of teams"—faster, flatter, more flexible—and beat back Al Qaeda. BEYOND THE BATTLEFIELD In this powerful book, McChrystal and his colleagues show how the challenges they faced in Iraq can be relevant to countless businesses, nonprofits, and other organizations. The world is changing faster than ever, and the smartest response for those in charge is to give small groups the freedom to experiment while driving everyone to share what they learn across the entire organization. As the authors argue through compelling examples, the team of teams strategy has worked everywhere from hospital emergency rooms to NASA. It has the potential to transform organizations large and small. From the Hardcover

edition.

Moonwalking with Einstein

This edited collection of chapters concerns the evolving discipline of procedural storytelling in video games. Games are an interactive medium, and this interplay between author, player and machine provides new and exciting ways to create and tell stories. In each essay, practitioners of this artform demonstrate how traditional storytelling tools such as characterization, world-building, theme, momentum and atmosphere can be adapted to full effect, using specific examples from their games. The reader will learn to construct narrative systems, write procedural dialog, and generate compelling characters with unique personalities and backstories. Key Features Introduces the differences between static/traditional game design and procedural game design Demonstrates how to solve or avoid common problems with procedural game design in a variety of concrete ways World's finest guide for how to begin thinking about procedural design

Women of the Classics

In this exciting interpretation of the Odyssey, the late renowned scholar Seth Benardete suggests that Homer may have been the first to philosophize in a Platonic sense. He argues that the Odyssey concerns precisely the relation between philosophy and poetry and, more broadly, the rational and the irrational in human beings. In light of this possibility, Bernardete works back and forth from Homer to Plato to examine the relation between wisdom and justice and tries to recover an original understanding of philosophy that Plato, too, recovered by reflecting on the wisdom of the poet. At stake in his argument is no less than the history of philosophy and the ancient understanding of poetry. The Bow and the Lyre is a book that every classicist and historian of philosophy should have.

Soldier of the Legion

Beneath the gaze of the gods, the mighty armies of Greece and Troy met in fierce and glorious combat, scrupulously following the text set forth in Homer's timeless narrative. But that was before twenty-first-century scholar Thomas Hockenberry stirred the bloody brew, causing an enraged Achilles to join forces with his archenemy Hector and turn his murderous wrath on Zeus and the entire pantheon of divine manipulators; before the swift and terrible mechanical creatures that catered for centuries to the pitiful idle remnants of Earth's human race began massing in the millions, to exterminate rather than serve. And now all bets are off.

NICU Primer for Pharmacists

The concept of asymmetrical warfare is a popular and much discussed issue in U.S. defense literature these days. Joint Vision 2010 (JV 2010),² the Quadrennial Defense Review (QDR),³ and the National Military Strategy (NMS)⁴ are just a few of the documents that express concern about it. Understandably, the Secretary of Defense has made addressing the phenomenon a central theme of his administration. All of that said, what exactly is meant by asymmetrical warfare? In

broad terms it simply means warfare that seeks to avoid an opponent's strengths; it is an approach that tries to focus whatever may be one side's comparative advantages against its enemy's relative weaknesses.⁵ In a way, seeking asymmetries is fundamental to all warfighting. But in the modern context, asymmetrical warfare emphasizes what are popularly perceived as unconventional or nontraditional methodologies. For most potential adversaries, attacking the United States asymmetrically is the only warfighting strategy they might reasonably consider for the foreseeable future. The Gulf War was an object lesson to military planners around the globe of the futility of attempting to confront the United States symmetrically, that is, with like forces and orthodox tactics. In this essay I briefly examine how the West's cultural disposition and mindset affect its concept of asymmetrical warfare. I contend that the West's current focus may leave it vulnerable to asymmetrical challenges that arise from opponents whose cultural perspective differs significantly from that of the West.

Humid, All Too Humid

The stakes are high, time is of the essence and every detail matters—yet neonatal pharmacology often has been a challenging and poorly understood area of pediatrics. Until now. Many pharmacists working in hospital pharmacies today have little or no formal training in neonatology yet they are faced with dispensing medications to this fragile NICU population. *NICU Primer for Pharmacists*, by Amy P. Holmes, is a unique comprehensive overview of pharmacological treatment and neonatal care puts the information pharmacists, students, and residents need in one place, including strategies for: Selecting the optimal drug at the right dose within hours of recognizing a problem Detecting and correcting product dilutions Overseeing dosing adjustments as patients mature, increase or lose body weight Accommodating for multiple concurrent diseases, dramatic growth, organ maturation and damage and more Maximizing survival without serious long-term damage and neurodevelopmental delays. *NICU Primer for Pharmacists* puts the information you need in one place, so you can feel more confident making medication decisions for your tiniest patients. If your team cares for neonatal patients, consider this guide your invaluable resource for safe and effective drug therapy.

A Young Macedonian in the Army of Alexander the Great

Swords of Good Men--the first volume Snorri Kristjansson's *Víðhalla Saga*--in is a raucous and gripping fantasy adventure set in Viking Norway, where plundering and pillaging are a way of life and creature comforts rarely exceed a mug of sour mead. To weary Viking Ulfar Thormodsson, the town of Stenvik is the penultimate stop on what has been a long and perilous journey. It has been particularly challenging for Thormodsson, who has been charged with protecting the life of his high-born cousin. Having travelled the world for two years, all he wants is to go home--but Stenvik awaits. After coming ashore, Thormodsson meets the beautiful and tragic Lilja, who immediately captures his heart. Stenvik is also home to solitary blacksmith Audun Arngrimsson, whose past hides many dark secrets. Soon, the conflict brewing between two factions of dangerous and determined men of the town threatens to sweep all of them, natives and visitors alike, into the jaws of war. As the Vikings learn, King Olav is marching on Stenvik from the east,

determined to bring the White Christ to the masses at the point of his sword - even as a host of bloodthirsty raiders led by a mysterious woman sails from the north. Thormodsson and his companions will soon learn that in this conflict between the Old Gods and the new, there are enemies everywhere - outside the walls of Stenvik as well as within. Swords of Good Men features a memorable cast of original characters and is driven by non-stop action and a clever sense of humor. Kristjansson deftly and elegantly weaves Norse mythology and history with fantasy in a novel that offers not only a good dose of bloody Viking feuding, but intrigue and romance.

Woman's Inhumanity to Woman

Selected by Paste Magazine as a Top 10 board game of 2016. Components: One double-sided playing board, 30 Playing tiles, 60 Strings of fate, 4 Loom tiles, 2 player aids, Rulebook Number of players: 2 Players Playing time: 15-30 minutes Ages: Ages 12 and up None can defy Fate but the gods themselves. Driven by the ambition of their king, the Greeks have arrived on the shores of Troy. Some seek power; some seek revenge, while others seek the great moment in battle that will define their place in history. From veteran designer G nter Cornett, Agamemnon is a fast-paced strategy board game in which two players take the roles of ancient Greek gods during the Trojan War. By tactically deploying warriors to where they're needed across the board, each player may influence the final outcome of the battles famously detailed in Homer's Iliad. Some areas will be decided by the strength of your warriors, some by sheer weight of numbers, and others by the inspiration your heroes provide.

The Boys' Book of Famous Rulers

Using the Homeric epics as a guide, the reader is presented with a cultural history of warriors and warfare in Early Greece: from the chariot-borne soldiers of the Mycenaean palaces to the seaborne raiders of women and cattle of the Dark Age; from the men of bronze who helped assert Egyptian sovereignty, down to the battles of Thermopylae and Salamis. Along the way, a number of detailed issues are considered, including the proper place of the Greek hoplite in the history of the Eastern Mediterranean, the possible origins of the Argive shield, developments in naval warfare, and the activities of Greek mercenaries. Written for an audience of serious students and specialists alike, 'Henchmen of Ares' offers a detailed treatment of the relevant sources, with extensive bibliographic notes.

Troy

Drawing on the most important studies in psychology, human aggression, anthropology, and primatology, and on hundreds of original interviews conducted over a period of more than 20 years, this groundbreaking treatise urges women to look within and to consider other women realistically, ethically, and kindly and to forge bold and compassionate alliances. Without this necessary next step, women will never be liberated. Detailing how women's aggression may not take the same form as men's, this investigation reveals--through myths, plays, memoir, theories of revolutionary liberation movements, evolution, psychoanalysis, and childhood

development--that girls and women are indeed aggressive, often indirectly and mainly toward one another. This fascinating work concludes by showing that women depend upon one another for emotional intimacy and bonding, and exclusionary and sexist behavior enforces female conformity and discourages independence and psychological growth.

Sailing the Wine-Dark Sea

The heroes are eager to sail to Troy for war, but the wind is still. To fill their sails and set out, they must sacrifice Agamemnon's daughter Iphigenia—and how does a human girl become the wind? The starkness and psychological insight of Rachel Swirsky's Tor.com story earned it a place among the finalists for the 2010 Nebula Award. Rachel Swirsky's short fiction has appeared in *Weird Tales*, *Fantasy Magazine*, and *Subterranean Magazine*, among others, and has been collected in *Year's Best* anthologies edited by Rich Horton, Jonathan Strahan, and the VanderMeers. She is also the submissions editor of *Podcastle*, an audio fantasy magazine. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

No Exit and Three Other Plays

In the second volume in a trilogy set during the Trojan war, Agamemnon tightens his control of the lands around Troy, Achilles prepares to test his godlike strength in battle, and Odysseus is confronted with a terrible choice between friendship and honor.

Counter-Statement

“[A] raucous, offensive, and sometimes amusing CliffsNotes compilation of wars both well-known and ignored.” —Utne Reader Self-described war nerd Gary Brecher knows he's not alone, that there's a legion of fat, lonely Americans, stuck in stupid, paper-pushing desk jobs, who get off on reading about war because they hate their lives. But Brecher writes about war, too. *War Nerd* collects his most opinionated, enraging, enlightening, and entertaining pieces. Part war commentator, part angry humorist à la Bill Hicks, Brecher inveighs against pieties of all stripes—Liberian generals, Dick Cheney, U.N. peacekeepers, the neo-cons—and the massive incompetence of military powers. A provocative free thinker, he finds much to admire in the most unlikely places, and not always for the most pacifistic reasons: the Tamil Tigers, the Lebanese Hezbollah, the Danes of 1,000 years ago, and so on, across the globe and through the centuries. Crude, scatological, un-P.C., yet deeply informed, Brecher provides a radically different, completely unvarnished perspective on the nature of warfare. “Military columnist Gary Brecher's look at contemporary war is both offensive and illuminating. His book, *War Nerd* . . . aims to explain why the best-equipped armies in the world continue to lose battles to peasants armed with rocks . . . Brecher's unrefined voice adds something essential to the conversation.” —Mother Jones “It's international news coverage with a soul and acne, not to mention a deeply contrarian point of view.” —The Millions

Swords of Good Men

A civil rights lawyer who became the first African American female federal judge, describes her career, including working with Thurgood Marshall's NAACP legal team

Agamemnon

Definitive novel of the "Lost Generation" focuses on the coming of age of Amory Blaine, a handsome, wealthy Princeton student. Fitzgerald's first novel and an immediate, spectacular success. Note.

The Virtues of War

Women of the Classics, Mary C. Sturgeon, Classics, prabhat books, low price books, prabhat books on kindle

In Death Ground

4 plays about an existential portrayal of Hell, the reworking of the Electra-Orestes story, the conflict of a young intellectual torn between theory and conflict and an arresting attack on American racism.

The War Nerd Iliad

Gilbert du Motier became the Marquis de Lafayette at a young age, but he was not satisfied with the comforts of French nobility—he wanted adventure! A captain at eighteen and a major general by nineteen, he was eager to prove himself in battle. When he heard about the Revolution going on in America, he went overseas and fought alongside Alexander Hamilton and George Washington for America's independence. Nathan Hale's Hazardous Tales are graphic novels that tell the thrilling, shocking, gruesome, and TRUE stories of American history. Read them all—if you dare!

The War Nerd

In *Sailing the Wine-Dark Sea*, his fourth volume to explore "the hinges of history," Thomas Cahill escorts the reader on another entertaining—and historically unassailable—journey through the landmarks of art and bloodshed that defined Greek culture nearly three millennia ago. In the city-states of Athens and Sparta and throughout the Greek islands, honors could be won in making love and war, and lives were rife with contradictions. By developing the alphabet, the Greeks empowered the reader, demystified experience, and opened the way for civil discussion and experimentation—yet they kept slaves. The glorious verses of the *Iliad* recount a conflict in which rage and outrage spur men to action and suggest that their "bellicose society of gleaming metals and rattling weapons" is not so very distant from more recent campaigns of "shock and awe." And, centuries before Zorba, Greece was a land where music, dance, and freely flowing wine were essential to the high life. Granting equal time to the sacred and the profane, Cahill rivets our attention to the legacies of an ancient and enduring worldview. **BONUS**

MATERIAL: This ebook edition includes an excerpt from Thomas Cahill's Heretics and Heroes.

Troy

I have always been a soldier. I have known no other life. So begins Alexander's extraordinary confession on the eve of his greatest crisis of leadership. By turns heroic and calculating, compassionate and utterly merciless, Alexander recounts with a warrior's unflinching eye for detail the blood, the terror, and the tactics of his greatest battlefield victories. Whether surviving his father's brutal assassination, presiding over a massacre, or weeping at the death of a beloved comrade-in-arms, Alexander never denies the hard realities of the code by which he lives: the virtues of war. But as much as he was feared by his enemies, he was loved and revered by his friends, his generals, and the men who followed him into battle. Often outnumbered, never outfought, Alexander conquered every enemy the world stood against him—but the one he never saw coming. . . . BONUS: This edition contains an excerpt from Steven Pressfield's The Profession.

A Memory of Wind

"The story of literature in sixteen acts, from Alexander the Great and the Iliad to ebooks and Harry Potter, this engaging book brings together remarkable people and surprising events to show how writing shaped cultures, religions, and the history of the world"--

Henchmen of Ares

This book is part of the TREDITION CLASSICS series. The creators of this series are united by passion for literature and driven by the intention of making all public domain books available in printed format again - worldwide. At Tredition we believe that a great book never goes out of style. Several mostly non-profit literature projects provide content to Tredition. To support their good work, Tredition donates a portion of the proceeds from each sold copy. As a reader of a TREDITION CLASSICS book, you support our mission to save many of the amazing works of world literature from oblivion.

Lafayette! (Nathan Hale's Hazardous Tales #8)

Reproduction of the original: The Boys' Book of Famous Rulers by Lydia Hoyt Farmer

Odin's Ravens

The Story of Troy

We recognize the names: Achilles, Odysseus, Zeus, and Apollo. We're taught that The Iliad is a foundational text of civilization. But who has really read the text? Until now, The Iliad was hijacked by academics and used to bludgeon

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schoolchildren as a boring-yet- mandatory reading. Poet, novelist, essayist, and former teacher John Dolan revisits this ancient tale and restores it to its ancient glory. The Greeks and Trojans are still fighting. The gods are still interfering. But in Dolan's version, you'll be amazed at how funny, raw, and terrifying this doomed world of war really is. He strips away clunky, archaic language to reveal the true meaning and themes that animate this tale of war and futility. John Dolan's work under the nom de guerre "Gary Brecher The War Nerd" has been met with both acclaim and controversy. Dolan's version of The Iliad is sapped of the usual saccharine romance attributed to "heroes" and lets the action tell the story. Regardless of attributed name, Dolan/Brecher is an astute observer of modern warfare who now turns that keen analysis to the most classical of documented battles, The Iliad. John Dolan now works with Mark Ames (of eXile fame) to produce the Radio War Nerd weekly podcast on military matters. Born in Denver, Colorado, Dolan currently lives in Macedonia.

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