

The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

The Software Project Manager's Bridge to Agility Agile Management Scrumban - Essays on Kanban Systems for Lean Software Development Peopleware Kanban Agile Risk Management Agile Product Development Agile Scrum Foundation Courseware Agile Processes in Software Engineering and Extreme Programming Training From the Back of the Room! #NoEstimates Kanban in Action The Future of Software Quality Assurance Scrumban - Essays on Kanban Systems for Lean Software Development Managing Agile Agile Game Development with Scrum (Adobe Reader) Kanban Change Leadership Actionable Agile Metrics for Predictability Engineering Software as a Service Lean Software Development Agile and Lean Concepts for Teaching and Learning Making Work Visible The Business Model Innovation Playbook Crystal Clear Hacking Marketing The Scrumban [R] Evolution Unblock! A Guide to the New Continuous Agile Software Processes and Life Cycle Models The DevOps Handbook: Managing Digital Software Estimation Practical DataOps Essential Scrum Machine Learning for Decision Makers The Agile Developer's Handbook Project Management in Product Development Learning Agile Kanban from the Inside Lean Sigma Kanban and Scrum - Making the Most of Both

The Software Project Manager's Bridge to Agility

Learning Agile is a comprehensive guide to the most popular agile methods, written in a light and engaging style that makes it easy for you to learn. Agile has revolutionized the way teams approach software development, but with dozens of agile methodologies to choose from, the decision to "go agile" can be tricky. This practical book helps you sort it out, first by grounding you in agile's underlying principles, then by describing four specific—and well-used—agile methods: Scrum, extreme programming (XP), Lean, and Kanban. Each method focuses on a different area of development, but they all aim to change your team's mindset—from individuals who simply follow a plan to a cohesive group that makes decisions together. Whether you're considering agile for the first time, or trying it again, you'll learn how to choose a method that best fits your team and your company. Understand the purpose behind agile's core values and principles Learn Scrum's emphasis on project management, self-organization, and collective commitment Focus on software design and architecture with XP practices such as test-first and pair programming Use Lean thinking to empower your team, eliminate waste, and deliver software fast Learn how Kanban's practices help you deliver great software by managing flow Adopt agile practices and principles with an agile coach

Agile Management

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

About This Book This book, "Managing Digital: Concepts and Practices", is intended to guide a practitioner through the journey of building a digital-first viewpoint and the skills needed to thrive in the digital-first world. As such, this book is a bit of an experiment for The Open Group; it isn't structured as a traditional standard or guide. Instead, it is structured to show the key issues and skills needed at each stage of the digital journey, starting with the basics of a small digital project, eventually building to the concerns of a large enterprise. So, feel free to digest this book in stages — the section Introduction for the student is a good guide. The book is intended for both academic and industry training purposes. This book seeks to provide guidance for both new entrants into the digital workforce and experienced practitioners seeking to update their understanding on how all the various themes and components of IT management fit together in the new world.

About The Open Group Press The Open Group Press is an imprint of The Open Group for advancing knowledge of information technology by publishing works from individual authors within The Open Group membership that are relevant to advancing The Open Group mission of Boundaryless Information Flow™. The key focus of The Open Group Press is to publish high-quality monographs, as well as introductory technology books intended for the general public, and act as a complement to The Open Group Standards, Guides, and White Papers. The views and opinions expressed in this book are those of the author, and do not necessarily reflect the consensus position of The Open Group members or staff.

Scrumban - Essays on Kanban Systems for Lean Software Development

If you have tried to implement Agile in your organization, you have probably learned a lot about development practices, teamwork, processes and tools, but too little about how to manage such an organization. Yet managerial support is often the biggest impediment to successfully adopting Agile, and limiting your Agile efforts to those of the development teams while doing the same old-style management will dramatically limit the ability of your organization to reach the next Agile level. Ángel Medinilla will provide you with a comprehensive understanding of what Agile means to an organization and the manager's role in such an environment, i.e., how to manage, lead and motivate self-organizing teams and how to create an Agile corporate culture. Based on his background as a "veteran" Agile consultant for companies of all sizes, he delivers insights and experiences, points out possible pitfalls, presents practical approaches and possible scenarios, also including detailed suggestions for further reading. If you are a manager, team leader, evangelist, change agent (or whatever nice title) and if you want to push Agile further in your organization, then this is your book. You will read how to change the paradigm of what management is about: it is not about arbitrary decisions, constant supervision and progress control, and the negotiation of changing requirements. It is about motivation, self-organization, responsibility, and the exploitation of all project stakeholders' knowledge. We live in a different world than the one that most management experts of the 20th century describe, and companies that strive for success and excellence will need a new kind of manager - Agile managers.

Peopleware

Lean Software Development: An Agile Toolkit Adapting agile practices to your development organization Uncovering and eradicating waste throughout the software development lifecycle Practical techniques for every development manager, project manager, and technical leader Lean software development: applying agile principles to your organization In Lean Software Development, Mary and Tom Poppendieck identify seven fundamental "lean" principles, adapt them for the world of software development, and show how they can serve as the foundation for agile development approaches that work. Along the way, they introduce 22 "thinking tools" that can help you customize the right agile practices for any environment. Better, cheaper, faster software development. You can have all three—if you adopt the same lean principles that have already revolutionized manufacturing, logistics and product development. Iterating towards excellence: software development as an exercise in discovery Managing uncertainty: "decide as late as possible" by building change into the system. Compressing the value stream: rapid development, feedback, and improvement Empowering teams and individuals without compromising coordination Software with integrity: promoting coherence, usability, fitness, maintainability, and adaptability How to "see the whole"—even when your developers are scattered across multiple locations and contractors Simply put, Lean Software Development helps you refocus development on value, flow, and people—so you can achieve breakthrough quality, savings, speed, and business alignment.

Kanban

The Practical, Easy-to-Use Guide to Lean Sigma Problem-Solving Lean Sigma delivers results—if you use the right tools and techniques. In Lean Sigma: A Practitioner's Guide, Dr. Ian Wedgwood captures best-practice Lean Sigma experience from multiple projects and industries, helping any professional identify the solution that will work best—and implement it. Wedgwood's exclusive "project roadmaps" present the fastest, most effective route to solving a wide range of problems—and explain why those solutions make sense. His "discovery roadmaps" help you identify potential Lean Sigma projects, even in processes where there are no obvious targets. Whether you're a Green Belt, Black Belt, Master, Project Champion, Sponsor, Deployment Leader, or consultant, this book will help you use Lean Sigma to solve far more problems, far more rapidly, and far more effectively.

Agile Risk Management

Gain a practical introduction to DataOps, a new discipline for delivering data science at scale inspired by practices at companies such as Facebook, Uber, LinkedIn, Twitter, and eBay. Organizations need more than the latest AI algorithms, hottest tools, and best people to turn data into insight-driven action and useful analytical data products. Processes and thinking employed to manage and use data in the 20th century are a bottleneck for working effectively with the variety of data and advanced analytical use cases that organizations have today. This book provides the approach and methods to

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

ensure continuous rapid use of data to create analytical data products and steer decision making. Practical DataOps shows you how to optimize the data supply chain from diverse raw data sources to the final data product, whether the goal is a machine learning model or other data-orientated output. The book provides an approach to eliminate wasted effort and improve collaboration between data producers, data consumers, and the rest of the organization through the adoption of lean thinking and agile software development principles. This book helps you to improve the speed and accuracy of analytical application development through data management and DevOps practices that securely expand data access, and rapidly increase the number of reproducible data products through automation, testing, and integration. The book also shows how to collect feedback and monitor performance to manage and continuously improve your processes and output.

What You Will Learn

- Develop a data strategy for your organization to help it reach its long-term goals
- Recognize and eliminate barriers to delivering data to users at scale
- Work on the right things for the right stakeholders through agile collaboration
- Create trust in data via rigorous testing and effective data management
- Build a culture of learning and continuous improvement through monitoring deployments and measuring outcomes
- Create cross-functional self-organizing teams focused on goals not reporting lines
- Build robust, trustworthy, data pipelines in support of AI, machine learning, and other analytical data products

Who This Book Is For

Data science and advanced analytics experts, CIOs, CDOs (chief data officers), chief analytics officers, business analysts, business team leaders, and IT professionals (data engineers, developers, architects, and DBAs) supporting data teams who want to dramatically increase the value their organization derives from data. The book is ideal for data professionals who want to overcome challenges of long delivery time, poor data quality, high maintenance costs, and scaling difficulties in getting data science output and machine learning into customer-facing production.

Agile Product Development

This book examines agile approaches from a management perspective by focusing on matters of strategy, implementation, organization and people. It examines the turbulence of the marketplace and business environment in order to identify what role agile management has to play in coping with such change and uncertainty. Based on observations, personal experience and extensive research, it clearly identifies the fabric of the agile organization, helping managers to become agile leaders in an uncertain world. The book opens with a broad survey of agile strategies, comparing and contrasting some of the major methodologies selected on the basis of where they lie on a continuum of ceremony and formality, ranging from the minimalist technique-driven and software engineering focused XP, to the pragmatic product-project paradigm that is Scrum and its scaled counterpart SAFe®, to the comparatively project-centric DSDM. Subsequently, the core of the book focuses on DSDM, owing to the method's comprehensive elaboration of program and project management practices. This work will chiefly be of interest to all those with decision-making authority within their organizations (e.g., senior managers, line managers, program, project and risk managers) and for whom topics such as strategy, finance,

quality, governance and risk management constitute a daily aspect of their work. It will, however, also be of interest to those readers in advanced management or business administration courses (e.g., MBA, MSc), who wish to engage in the management of agile organizations and thus need to adapt their skills and knowledge accordingly.

Agile Scrum Foundation Courseware

Most software project problems are sociological, not technological. Peopleware is a book on managing software projects.

Agile Processes in Software Engineering and Extreme Programming

Deliver Better Games Faster, On Budget—And Make Game Development Fun Again! Game development is in crisis—facing bloated budgets, impossible schedules, unmanageable complexity, and death march overtime. It's no wonder so many development studios are struggling to survive. Fortunately, there is a solution. Scrum and Agile methods are already revolutionizing development outside the game industry. Now, long-time game developer Clinton Keith shows exactly how to successfully apply these methods to the unique challenges of game development. Keith has spent more than fifteen years developing games, seven of them with Scrum and agile methods. Drawing on this unparalleled expertise, he shows how teams can use Scrum to deliver games more efficiently, rapidly, and cost-effectively; craft games that offer more entertainment value; and make life more fulfilling for development teams at the same time. You'll learn to form successful agile teams that incorporate programmers, producers, artists, testers, and designers—and promote effective collaboration within and beyond those teams, throughout the entire process. From long-range planning to progress tracking and continuous integration, Keith offers dozens of tips, tricks, and solutions—all based firmly in reality and hard-won experience. Coverage includes Understanding Scrum's goals, roles, and practices in the context of game development Communicating and planning your game's vision, features, and progress Using iterative techniques to put your game into a playable state every two to four weeks— even daily Helping all team participants succeed in their roles Restoring stability and predictability to the development process Managing ambiguous requirements in a fluid marketplace Scaling Scrum to large, geographically distributed development teams Getting started: overcoming inertia and integrating Scrum into your studio's current processes Increasingly, game developers and managers are recognizing that things can't go on the way they have in the past. Game development organizations need a far better way to work. Agile Game Development with Scrum gives them that—and brings the profitability, creativity, and fun back to game development.

Training From the Back of the Room!

This work is the definitive guide for IT managers and agile practitioners. It elucidates the principles of agile risk

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

management and how these relate to individual projects. Explained in clear and concise terms, this synthesis of project risk management and agile techniques is illustrated using the major methodologies such as XP, Scrum and DSDM. Although the agile community frequently cites risk management, research suggests that risk is often narrowly defined and, at best, implicitly treated, which in turn leads to an inability to make informed decisions concerning risk and reward and a poor understanding of when to engage in risk-related activities. Moreover, the absence of reference to enterprise risk management means that project managers are unable to clearly articulate scope or tailor their projects in line with the wider expectations of the organisation. Yet the agile approach, with its rich toolset of techniques, is very well equipped to effectively and efficiently deal with the risks that arise in projects. Alan Moran addresses the above issues by proposing an agile risk-management process derived from classical risk management but adapted to the circumstances of agile projects. Though his main focus is on the software development process, much of what he describes could be applied to other types of IT projects as well. This book is intended for anyone who is serious about balancing risk and reward in the pursuit of value for their stakeholders, and in particular for those directly involved in agile software development who share a concern for how risk should be managed. Whilst a thorough background in risk management is not presumed, a basic level of familiarity with or exposure to agility is helpful.

#NoEstimates

This open access book, published to mark the 15th anniversary of the International Software Quality Institute (iSQI), is intended to raise the profile of software testers and their profession. It gathers contributions by respected software testing experts in order to highlight the state of the art as well as future challenges and trends. In addition, it covers current and emerging technologies like test automation, DevOps, and artificial intelligence methodologies used for software testing, before taking a look into the future. The contributing authors answer questions like: "How is the profession of tester currently changing? What should testers be prepared for in the years to come, and what skills will the next generation need? What opportunities are available for further training today? What will testing look like in an agile world that is user-centered and fast-paced? What tasks will remain for testers once the most important processes are automated?" iSQI has been focused on the education and certification of software testers for fifteen years now, and in the process has contributed to improving the quality of software in many areas. The papers gathered here clearly reflect the numerous ways in which software quality assurance can play a critical role in various areas. Accordingly, the book will be of interest to both professional software testers and managers working in software testing or software quality assurance.

Kanban in Action

A pragmatic companion guide to your Agile journey Key Features Make your team Agile by implementing industry-standard

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

Agile techniques Assess scope, scale up efficiently Create the correct roles and identify the right candidates for your team Finish your projects faster and stay ahead of the curve Book Description This book will help you overcome the common challenges you'll face when transforming your working practices from waterfall to Agile. Each chapter builds on the last, starting with easy-to-grasp ways to get going with Agile. Next you'll see how to choose the right Agile framework for your organization. Moving on, you'll implement systematic product delivery and measure and report progress with visualization. Then you'll learn how to create high performing teams, develop people in Agile, manage in Agile, and perform distributed Agile and collaborative governance. At the end of the book, you'll discover how Agile will help your company progressively deliver software to customers, increase customer satisfaction, and improve the level of efficiency in software development teams. What you will learn Create a solid foundation that gives your team an Agile jumpstart Understand how to select and evolve practices to increase your team's agility Use experiments to accelerate your team's understanding Fine-tune your approach by incorporating aspects of Lean and Lean Startup Know how to foster an environment of continuous improvement and learning that will become self-sustaining Who this book is for If you're a software developer or a project manager with little to no experience of Agile, but you want to efficiently implement it, this is the book for you.

The Future of Software Quality Assurance

This book explores the application of agile and lean techniques, originally from the field of software development and manufacturing, to various aspects of education. It covers a broad range of topics, including applying agile teaching and learning techniques in the classroom, incorporating lean thinking in educational workflows, and using team-based approaches to student-centred activities based on agile principles and processes. Demonstrating how agile and lean ideas can concretely be applied to education, the book offers practical guidance on how to apply these ideas in the classroom or lecture hall, as well as new concepts that could spark further research and development.

Scrumban - Essays on Kanban Systems for Lean Software Development

Increase profitability, elevate work culture, and exceed productivity goals through DevOps practices. More than ever, the effective management of technology is critical for business competitiveness. For decades, technology leaders have struggled to balance agility, reliability, and security. The consequences of failure have never been greater—whether it's the healthcare.gov debacle, cardholder data breaches, or missing the boat with Big Data in the cloud. And yet, high performers using DevOps principles, such as Google, Amazon, Facebook, Etsy, and Netflix, are routinely and reliably deploying code into production hundreds, or even thousands, of times per day. Following in the footsteps of The Phoenix Project, The DevOps Handbook shows leaders how to replicate these incredible outcomes, by showing how to integrate Product Management, Development, QA, IT Operations, and Information Security to elevate your company and win in the

marketplace.

Managing Agile

Corey Ladas' groundbreaking paper "ScrumBan" has captured the imagination of the software development world. Scrum and agile methodologies have helped software development teams organize and become more efficient. Lean methods like kanban can extend these benefits. Kanban also provides a powerful mechanism to identify process improvement opportunities. This book covers some of the metrics and day-to-day management techniques that make continuous improvement an achievable outcome in the real world. ScrumBan the book provides a series of essays that give practitioners the background needed to create more robust practices combining the best of agile and lean.

Agile Game Development with Scrum (Adobe Reader)

Summary Kanban in Action is a down-to-earth, no-frills, get-to-know-the-ropes introduction to kanban. It's based on the real-world experience and observations from two kanban coaches who have introduced this process to dozens of teams. You'll learn the principles of why kanban works, as well as nitty-gritty details like how to use different color stickies on a kanban board to help you organize and track your work items. About the Book Too much work and too little time? If this is daily life for your team, you need kanban, a lean knowledge-management method designed to involve all team members in continuous improvement of your process. Kanban in Action is a practical introduction to kanban. Written by two kanban coaches who have taught the method to dozens of teams, the book covers techniques for planning and forecasting, establishing meaningful metrics, visualizing queues and bottlenecks, and constructing and using a kanban board. Written for all members of the development team, including leaders, coders, and business stakeholders. No experience with kanban is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside How to focus on work in process and finish faster Examples of successful implementations How team members can make informed decisions About the Authors Marcus Hammarberg is a kanban coach and software developer with experience in BDD, TDD, Specification by Example, Scrum, and XP. Joakim Sundén is an agile coach at Spotify who cofounded the first kanban user groups in Europe. Table of Contents PART 1 LEARNING KANBAN Team Kanbaneros gets started PART 2 UNDERSTANDING KANBAN Kanban principles Visualizing your work Work items Work in process Limiting work in process Managing flow PART 3 ADVANCED KANBAN Classes of service Planning and estimating Process improvement Using metrics to guide improvements Kanban pitfalls Teaching kanban through games

Kanban Change Leadership

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

This open access book constitutes the proceedings of the 19th International Conference on Agile Software Development, XP 2018, held in Porto, Portugal, in May 2018. XP is the premier agile software development conference combining research and practice, and XP 2018 provided a playful and informal environment to learn and trigger discussions around its main theme – make, inspect, adapt. The 21 papers presented in this volume were carefully reviewed and selected from 62 submissions. They were organized in topical sections named: agile requirements; agile testing; agile transformation; scaling agile; human-centric agile; and continuous experimentation.

Actionable Agile Metrics for Predictability

Explains how and why Kanban offers a new approach to change in 21st Century businesses This book provides an understanding of what is necessary to properly understand change management with Kanban as well as how to apply it optimally in the workplace. The book emphasizes critical aspects, several traps which users repeatedly fall into, and presents some practical guidelines for Kanban change management to help avoid these traps. The authors have organized the book into three sections. The first section focuses on the foundations of Kanban, establishing the technical basis of Kanban and indicating the mechanisms required to enact change. In the second section, the authors explain the context of Kanban change management—the options for change, how they can be set in motion, and their consequences for a business. The third section takes the topics from the previous sections and relates them to the social system of business—the goal is to guide readers in the process of building a culture of continuous improvement by reviewing real case studies and seeing how Kanban is applied in various situations. Kanban Change Leadership: Explains how to implement sustainable system-wide changes using Kanban principles Addresses the principles and core practices of Kanban including visualization, WIP limits, classes of service, operation and coordination, metrics, and improvement Describes implementation, preparation, assessment, training, feedback, commissioning, and operation processes in order to create a culture of continuous improvement Kanban Change Leadership is an educational and comprehensive text for: software and systems engineers; IT project managers; commercial and industrial executives and managers; as well as anyone interested in Kanban.

Engineering Software as a Service

Apply software-inspired management concepts to accelerate modern marketing In many ways, modern marketing has more in common with the software profession than it does with classic marketing management. As surprising as that may sound, it's the natural result of the world going digital. Marketing must move faster, adapt more quickly to market feedback, and manage an increasingly complex set of customer experience touchpoints. All of these challenges are shaped by the dynamics of software—from the growing number of technologies in our own organizations to the global forces of the Internet at large. But you can turn that to your advantage. And you don't need to be technical to do it. Hacking Marketing

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

will show you how to conquer those challenges by adapting successful management frameworks from the software industry to the practice of marketing for any business in a digital world. You'll learn about agile and lean management methodologies, innovation techniques used by high-growth technology companies that any organization can apply, pragmatic approaches for scaling up marketing in a fragmented and constantly shifting environment, and strategies to unleash the full potential of talent in a digital age. Marketing responsibilities and tactics have changed dramatically over the past decade. This book now updates marketing management to better serve this rapidly evolving discipline. Increase the tempo of marketing's responsiveness without chaos or burnout Design "continuous" marketing programs and campaigns that constantly evolve Drive growth with more marketing experiments while actually reducing risk Architect marketing capabilities in layers to better scale and adapt to change Balance strategic focus with the ability to harness emergent opportunities As a marketer and a manager, Hacking Marketing will expand your mental models for how to lead marketing in a digital world where everything—including marketing—flows with the speed and adaptability of software.

Lean Software Development

Business model innovation is about increasing the success of an organization with existing products and technologies by crafting a compelling value proposition able to propel a new business model to scale up customers and create a lasting competitive advantage. And it all starts by mastering the key customers. - The importance of business model innovation - Business model innovation enables you to create competitive moats - A multi-faceted concept - Analysts use business models to produce financial analyses - Academics study business models for the sake of classifying things - Most people confuse business models for business plans - Startups confuse business models for monetization strategies - Business model innovation is an experimentation mindset for entrepreneurs - An entrepreneur is not a scientist - Business model innovation is at the same time a mindset, a framework and a set of tools for entrepreneurs - Myth one: the best product wins - Myth two: technology is what gives a competitive advantage - Myth three: business model innovation is just about how you make money - What kind of questions do you need to ask with business model innovation? - Paths toward business model innovation - Engineer an innovative business model from scratch - Find an innovative business model along the way - Use business model innovation as a survival mechanism - Business model innovation examples - Netflix business model innovation (case study) - Amazon business model innovation (case study) - Apple business model innovation (case study) - Google business model innovation (case study) - Facebook business model innovation (case study) - Is business model innovation for anyone? - Key takeaways

Agile and Lean Concepts for Teaching and Learning

A one-semester college course in software engineering focusing on cloud computing, software as a service (SaaS), and Agile

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

development using Extreme Programming (XP). This book is neither a step-by-step tutorial nor a reference book. Instead, our goal is to bring a diverse set of software engineering topics together into a single narrative, help readers understand the most important ideas through concrete examples and a learn-by-doing approach, and teach readers enough about each topic to get them started in the field. Courseware for doing the work in the book is available as a virtual machine image that can be downloaded or deployed in the cloud. A free MOOC (massively open online course) at saas-class.org follows the book's content and adds programming assignments and quizzes. See <http://saasbook.info> for details.

Making Work Visible

Often referred to as the “black art” because of its complexity and uncertainty, software estimation is not as difficult or puzzling as people think. In fact, generating accurate estimates is straightforward—once you understand the art of creating them. In his highly anticipated book, acclaimed author Steve McConnell unravels the mystery to successful software estimation—distilling academic information and real-world experience into a practical guide for working software professionals. Instead of arcane treatises and rigid modeling techniques, this guide highlights a proven set of procedures, understandable formulas, and heuristics that individuals and development teams can apply to their projects to help achieve estimation proficiency. Discover how to: Estimate schedule and cost—or estimate the functionality that can be delivered within a given time frame Avoid common software estimation mistakes Learn estimation techniques for you, your team, and your organization * Estimate specific project activities—including development, management, and defect correction Apply estimation approaches to any type of project—small or large, agile or traditional Navigate the shark-infested political waters that surround project estimates When many corporate software projects are failing, McConnell shows you what works for successful software estimation.

The Business Model Innovation Playbook

Corey Ladas' groundbreaking paper "ScrumBan" has captured the imagination of the software development world. Scrum and agile methodologies have helped software development teams organize and become more efficient. Lean methods like kanban can extend these benefits. Kanban also provides a powerful mechanism to identify process improvement opportunities. This book covers some of the metrics and day-to-day management techniques that make continuous improvement an achievable outcome in the real world. ScrumBan the book provides a series of essays that give practitioners the background needed to create more robust practices combining the best of agile and lean.

Crystal Clear

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

Take a deep dive into the concepts of machine learning as they apply to contemporary business and management. You will learn how machine learning techniques are used to solve fundamental and complex problems in society and industry. Machine Learning for Decision Makers serves as an excellent resource for establishing the relationship of machine learning with IoT, big data, and cognitive and cloud computing to give you an overview of how these modern areas of computing relate to each other. This book introduces a collection of the most important concepts of machine learning and sets them in context with other vital technologies that decision makers need to know about. These concepts span the process from envisioning the problem to applying machine-learning techniques to your particular situation. This discussion also provides an insight to help deploy the results to improve decision-making. The book uses case studies and jargon busting to help you grasp the theory of machine learning quickly. You'll soon gain the big picture of machine learning and how it fits with other cutting-edge IT services. This knowledge will give you confidence in your decisions for the future of your business. What You Will Learn Discover the machine learning, big data, and cloud and cognitive computing technology stack Gain insights into machine learning concepts and practices Understand business and enterprise decision-making using machine learning Absorb machine-learning best practices Who This Book Is For Managers tasked with making key decisions who want to learn how and when machine learning and related technologies can help them.

Hacking Marketing

Shows you what it takes to develop products that blow your users away—and take market share from your competitors. This book will explain how the principles behind agile product development help designers, developers, architects, and product managers create awesome products; and how to look beyond a shiny user interface to build a great product. Most importantly, this book will give you a shared framework for your product development team to collaborate effectively. Product development involves several key activities—including ideation, discovery, design, development, and delivery—and yet too many companies and innovators focus on just a few of them much to the detriment of the product's success in the marketplace. As a result we still continue to see high failure rates in new product development, be it inside organizations or startups. Unfortunately, or rather fortunately, these failures are largely avoidable. In the last fifteen years, advances in agile software development, lean product development, human-centered design, design thinking, lean startups and product delivery have helped improve individual aspects of product development. However, not enough guidance has been available to integrate them in the context of the product development life cycle. Until now. Product developer extraordinaire Tathagat Varma in Agile Product Development integrates individual knowledge areas into a field manual for product developers. Organized in the way an idea germinates, sprouts, and grows, the book synthesizes the body of knowledge in a pragmatic way that is more natural to the entire product creation process rather than from individual practices that constitute it. In today's hyper-innovative world, being first to the market, or delivering feature-loaded products, or even offering the latest technology doesn't guarantee success anymore. Sure, those elements are all needed in

the right measures, but they are not sufficient by themselves. And getting it right couldn't be more important: Building products that deliver awesome user experiences is the top challenge facing businesses today, especially in a post-Apple world where user experience and design has been elevated to a cult status.

The Scrumban [R]Evolution

Project Management in Product Development: Leadership Skills and Management Techniques to Deliver Great Products is written for new and aspiring project managers in product development. Although texts on project management are common, the material presented here is unique, instead focusing on product development, a challenging segment of project management because of the high level of uncertainty, the need for a robust set of problem-solving techniques, and a demand for broad cross-functional teams. The book also focuses on more than just project management techniques, including a thorough treatment of transformational and transactional leadership. Other topics covered include problem-solving techniques, development, and continuous improvement of processes required in product development, risk recognition and management, and proper communication with managers and other stakeholders. Finally, project management techniques used in product development are presented, including the critical path method, scrum and XP, and Kanban/lean project development, along with the strengths and weaknesses of each. Provides ways to successfully manage product development projects by teaching traditional and advanced project management techniques like Gantt, CPM, Agile, Lean, and others Covers transformational and transactional leadership, how to create a vision and engage the team, as well as tactics on how to manage a complex set of tasks Uses a practical, common sense approach to the day-to-day activities of a project manager, including project planning, project process development, problem-solving, project portfolio management, reporting, and more Presents a thorough comparison of popular project management tools Includes many examples, cases, and side-bars that are included throughout the book

Unblock! A Guide to the New Continuous Agile

"I set myself the task of describing the 'humane, start with what you do now approach to change' not as a productivity tool, but as a management method built around a strong framework of values—a way to help organizations work better for their people, their customers, and other stakeholders." - Mike Burrows, author Kanban from the Inside takes a distinctive approach to the Kanban Method—using a system of nine values to explain what it is, to give insight into how its practitioners think, and to offer practical advice on how to apply it. Readers new to Kanban will understand why and how it works, while those with experience will appreciate its fresh perspective and the connections it makes with a range of related models. Part I draws on real-world experience to explain the Kanban Method through nine values: transparency, balance, collaboration, customer focus, flow, leadership, understanding, agreement, and respect. It also introduces Kanban's three

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

Agendas and the Kanban Lens. Part II describes other models useful to understanding and applying the Kanban Method more effectively. It is a tour through related bodies of knowledge, including Systems Thinking, Lean, Agile, and Theory of Constraints. Part III is a step-by-step implementation guide that brings up to date the Systems Thinking Approach to Introducing Kanban (STATIK). It offers practical ways to capture and address in your Kanban implementation the needs of your organization, your colleagues, and your customers. ----- "This book is the new standard that I will recommend to anyone getting started with Kanban." -Wolfgang Wiedenroth, Kanban Trainer/Coach, it-agile "It is not focused just on the mechanics of the kanban board; rather it explains everything you need around it to keep a Kanban initiative moving." -Klaus Leopold, Kanban Trainer/Coach, LEANability "This gave me a deeper understanding of familiar concepts and introduced concepts new to me." -Kevin Murray, Delivery Director, Valtech UK

Software Processes and Life Cycle Models

How to always be on time, and not risk missing important deadlines or go over budget This book is the result of many years of hard work, and plenty of lessons learned. I wrote it because I believe we can do better than the accepted "status quo" in the software industry. It took me years to learn what I needed to learn to come up with my version of the #NoEstimates approach. You can do it in weeks! The techniques and ideas described here will help you explore the #NoEstimates universe in a very practical and hands-on manner. You will walk through Carmen's story. Carmen is a senior, very experienced project manager who is now confronted with a very difficult project. One would say, an impossible project. Through the book, and with the help of Herman, Carmen discovers and slowly adopts #NoEstimates which helps her turn that project around. Just like I expect it will help with the project you are in right now. The book also includes many concrete approaches you can use to adopt #NoEstimates, or just adopt those practices on their own.

The DevOps Handbook:

This Courseware package consist of two publications: Agile Scrum Foundation Courseware (ISBN: 978 94 018 0 305 2) and Agile Scrum Foundation (ISBN: 978 90 018 0279 6). The Courseware is accredited and can used for the Agile Scrum Foundation certification and exam from EXIN. Along with assignments and strong visuals to support the didactic learning of the delegates there are also sample exams added to the material. Everything was created by the author who was also heavily involved in the writing of the Agile Scrum Foundation publications (the official publication and certification for EXIN). This course will help educate you about Agile Scrum, as well as common practices and techniques, and include topics such as: ❶ focusing on understanding the real meaning of Agile and Scrum in a straightforward and consistent way and reviews the types of projects where it may work and where it may not. This foundation will help you find your way in real world of daily problems. ❷ The course is a complete guide to the core Scrum framework, based on the Scrum Guide (Nov. 2017

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

edition). It covers all roles and responsibilities, events, and scrum artifacts with a short section about scaling Scrum. ③ There's a chapter on eXtreme Programming, which has been used as an opportunity to explore some of the most important Agile practices and techniques, such as Test-Driven Development and Pair-Programming in an integrated way. ④ an overview of the DSDM® methodology, which is mainly focused on its approach to managing scope and fixed-price contracts in a structured way. ⑤ There's also an overview of Kanban and ScrumBan

Managing Digital

Create Thriving, High-Performing Teams and Organizations with Scrumban Scrumban allows you to use Kanban as a catalyst for increasingly valuable changes to your existing software development processes, amplifying and expanding upon Scrum's benefits. Now, there's a definitive guide to Scrumban that explains what it is (and isn't), how and why it works, and how to use it to improve both team and organizational performance. Comprehensive, coherent, and practical, The Scrumban [R]Evolution will help you incrementally apply proven Lean/Agile principles to get what matters most: pragmatic, bottom-line results. Pioneering Scrumban coach Ajay Reddy clarifies Scrumban's core concepts and principles, and illuminates their application through real-life examples. He takes you from the absolute basics through sustainable adoption, and from choosing metrics to advanced forecasting and adaptive management. Whatever your role in the organization, this essential guide liberates you to tailor Kanban systems based on your unique challenges—and to solve delivery problems and improvement stagnation you haven't been able to solve with Scrum alone. Discover how Scrumban can help you reignite stalled Agile initiatives Clarify crucial relationships between purpose, values, and performance Quickly develop shared understanding in and across teams Use Scrumban to better manage Product Owner/Customer expectations Improve the rollout of Scrum in any team using Scrumban Use Scrumban and let real improvements spread with least resistance Use the right metrics to gain insight, track progress, and improve forecasting Take advantage of Scrumban's advanced capabilities as you gain experience Develop leaders to successfully guide your Agile initiatives Integrate modeling to reliably refine your forecasting and decision-making

Software Estimation

"When will it be done?" That is probably the first question your customers ask you once you start working on something for them. Think about how many times you have been asked that question. How many times have you ever actually been right? We can debate all we want whether this is a fair question to ask given the tremendous amount of uncertainty in knowledge work, but the truth of the matter is that our customers are going to inquire about completion time whether we like it or not. Which means we need to come up with an accurate way to answer them. The problem is that the forecasting tools that we currently utilize have made us ill-equipped to provide accurate answers to reasonable customer questions.

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

Until now. Topics Include Why managing for flow is the best strategy for predictability-including an introduction to Little's Law and its implications for flow. A definition of the basic metrics of flow and how to properly visualize those metrics in analytics like Cumulative Flow Diagrams and Scatterplots. Why your process policies are the potentially the biggest reason that you are unpredictable.

Practical DataOps

Unblock! contains ideas and tactics that winning software teams are using now to release faster, innovate more, reduce stress, and fly past their competitors. Andy Singleton, CEO and founder of Assembla, describes how companies like Google leverage cloud computing and continuous delivery methods to release features and fixes many times a day. Techniques include combining Kanban planning, code contribution workflows and automated testing, using "feature switches" and "unveils" to test new features with progressively larger audiences, turning product managers into "story owners," and using decentralized continuous delivery to coordinate the work of distributed teams. Unblock! is for software developers and development leaders want both theoretical and practical advice on how to accelerate and scale software development.

Essential Scrum

This book provides a comprehensive overview of the field of software processes, covering in particular the following essential topics: software process modelling, software process and lifecycle models, software process management, deployment and governance, and software process improvement (including assessment and measurement). It does not propose any new processes or methods; rather, it introduces students and software engineers to software processes and life cycle models, covering the different types ranging from "classical", plan-driven via hybrid to agile approaches. The book is structured as follows: In chapter 1, the fundamentals of the topic are introduced: the basic concepts, a historical overview, and the terminology used. Next, chapter 2 covers the various approaches to modelling software processes and lifecycle models, before chapter 3 discusses the contents of these models, addressing plan-driven, agile and hybrid approaches. The following three chapters address various aspects of using software processes and lifecycle models within organisations, and consider the management of these processes, their assessment and improvement, and the measurement of both software and software processes. Working with software processes normally involves various tools, which are the focus of chapter 7, before a look at current trends in software processes in chapter 8 rounds out the book. This book is mainly intended for graduate students and practicing professionals. It can be used as a textbook for courses and lectures, for self-study, and as a reference guide. When used as a textbook, it may support courses and lectures on software processes, or be used as complementary literature for more basic courses, such as introductory courses on software engineering or project management. To this end, it includes a wealth of examples and case studies, and each

chapter is complemented by exercises that help readers gain a better command of the concepts discussed.

Machine Learning for Decision Makers

When software development teams move to agile methods, experienced project managers often struggle—doubtful about the new approach and uncertain about their new roles and responsibilities. In this book, two long-time certified Project Management Professionals (PMPs) and Scrum trainers have built a bridge to this dynamic new paradigm. They show experienced project managers how to successfully transition to agile by refocusing on facilitation and collaboration, not “command and control.” The authors begin by explaining how agile works: how it differs from traditional “plan-driven” methodologies, the benefits it promises, and the real-world results it delivers. Next, they systematically map the Project Management Institute’s classic, methodology-independent techniques and terminology to agile practices. They cover both process and project lifecycles and carefully address vital issues ranging from scope and time to cost management and stakeholder communication. Finally, drawing on their own extensive personal experience, they put a human face on your personal transition to agile—covering the emotional challenges, personal values, and key leadership traits you’ll need to succeed. Coverage includes

Relating the PMBOKR Guide ideals to agile practices: similarities, overlaps, and differences
Understanding the role and value of agile techniques such as iteration/release planning and retrospectives
Using agile techniques to systematically and continually reduce risk
Implementing quality assurance (QA) where it belongs: in analysis, design, defect prevention, and continuous improvement
Learning to trust your teams and listen for their discoveries
Procuring, purchasing, and contracting for software in agile, collaborative environments
Avoiding the common mistakes software teams make in transitioning to agile
Coordinating with project management offices and non-agile teams
“Selling” agile within your teams and throughout your organization

For every project manager who wants to become more agile.

Part I An Agile Overview 7
Chapter 1 What is "Agile"? 9
Chapter 2 Mapping from the PMBOKR Guide to Agile 25
Chapter 3 The Agile Project Lifecycle in Detail 37
Part II The Bridge: Relating PMBOKR Guide Practices to Agile Practices 49
Chapter 4 Integration Management 51
Chapter 5 Scope Management 67
Chapter 6 Time Management 83
Chapter 7 Cost Management 111
Chapter 8 Quality Management 129
Chapter 9 Human Resources Management 143
Chapter 10 Communications Management 159
Chapter 11 Risk Management 177
Chapter 12 Procurement Management 197
Part III Crossing the Bridge to Agile 215
Chapter 13 How Will My Responsibilities Change? 217
Chapter 14 How Will I Work with Other Teams Who Aren't Agile? 233
Chapter 15 How Can a Project Management Office Support Agile? 249
Chapter 16 Selling the Benefits of Agile 265
Chapter 17 Common Mistakes 285
Appendix A Agile Methodologies 295
Appendix B Agile Artifacts 301
Glossary 321
Bibliography 327
Index 333

The Agile Developer's Handbook

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

Scrum and Kanban are two flavours of Agile software development - two deceptively simple but surprisingly powerful approaches to software development. So how do they relate to each other? The purpose of this book is to clear up the fog, so you can figure out how Kanban and Scrum might be useful in your environment. Part I illustrates the similarities and differences between Kanban and Scrum, comparing for understanding, not for judgement. There is no such thing as a good or bad tool - just good or bad decisions about when and how to use which tool. This book includes: - Kanban and Scrum in a nutshell - Comparison of Kanban and Scrum and other Agile methods - Practical examples and pitfalls - Cartoons and diagrams illustrating day-to-day work - Detailed case study of a Kanban implementation within a Scrum organization Part II is a case study illustrating how a Scrum-based development organization implemented Kanban in their operations and support teams.

Project Management in Product Development

"Kanban is becoming a popular way to visualize and limit work-in-progress in software development and information technology work. Teams around the world are adding Kanban around their existing processes to catalyze cultural change and deliver better business agility. David J. Anderson pioneered the Kanban Method. Hear how this happened and what you can do to succeed using Kanban."--Publisher's website.

Learning Agile

Carefully researched over ten years and eagerly anticipated by the agile community, *Crystal Clear: A Human-Powered Methodology for Small Teams* is a lucid and practical introduction to running a successful agile project in your organization. Each chapter illuminates a different important aspect of orchestrating agile projects. Highlights include Attention to the essential human and communication aspects of successful projects Case studies, examples, principles, strategies, techniques, and guiding properties Samples of work products from real-world projects instead of blank templates and toy problems Top strategies used by software teams that excel in delivering quality code in a timely fashion Detailed introduction to emerging best-practice techniques, such as Blitz Planning, Project 360°, and the essential Reflection Workshop Question-and-answer with the author about how he arrived at these recommendations, including where they fit with CMMI, ISO, RUP, XP, and other methodologies A detailed case study, including an ISO auditor's analysis of the project Perhaps the most important contribution this book offers is the Seven Properties of Successful Projects. The author has studied successful agile projects and identified common traits they share. These properties lead your project to success; conversely, their absence endangers your project.

Kanban from the Inside

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

This is a comprehensive guide to Scrum for all (team members, managers, and executives). If you want to use Scrum to develop innovative products and services that delight your customers, this is the complete, single-source reference you've been searching for. This book provides a common understanding of Scrum, a shared vocabulary that can be used in applying it, and practical knowledge for deriving maximum value from it.

Lean Sigma

From Sharon L. Bowman, the author of the best-selling Ten-Minute Trainer, comes the dynamic new book, Training from the BACK of the Room! This innovative resource introduces 65 training strategies that are guaranteed to deliver outstanding training results no matter what the topic, group, or learning environment. Now, trainers can replace the traditional "Trainers talk; learners listen" paradigm with a radical new model for designing and delivering instruction: "When learners talk and teach, they learn."

Kanban and Scrum - Making the Most of Both

Today's IT workers are drowning in nonstop requests for time, days filled to the brim with meetings, and endless nights spent heroically fixing the latest problems. This churn and burn is creating a workforce constantly on the edge of burnout. In this timely book, IT time management expert Dominica DeGrandis reveals the real crime of the century—time theft, one of the most costly factors impacting enterprises in their day-to-day operations. Through simple solutions that make work visible, Degrandis helps people round up the five thieves of time and take back their lives with timesaving solutions. Chock-full of exercises, takeaways, real-world examples, colorful diagrams, and an easy-going writing style, readers will quickly learn effective practices to create high-performing workflows within an organization.

Read Online The Scrumban Revolution Getting The Most Out Of Agile Scrum And Lean Kanban Agile Software Development Series

[ROMANCE](#) [ACTION & ADVENTURE](#) [MYSTERY & THRILLER](#) [BIOGRAPHIES & HISTORY](#) [CHILDREN'S](#) [YOUNG ADULT](#) [FANTASY](#)
[HISTORICAL FICTION](#) [HORROR](#) [LITERARY FICTION](#) [NON-FICTION](#) [SCIENCE FICTION](#)